[The Underwood Collection theme, "some spooky sh*t is going on around here" by Theodore Goodwin, plays.]

BERT

Alright. Hello dear listeners. This is a very special episode of The Underwood Collection where *we* get to answer your questions. Now, even though we're recording this live, I still have to do the intro, so:

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CONNOR

I'm really impressed that you did that all in one.

BERT

I- I'm good at cold reads. So, I'm going to have everyone run down the line, please introduce yourselves.

CONNOR

Alright, so, hello, I'm Connor, I am the voice of the Curator and I do… Most things over at Pitch Library. That's a lie, I have an incredible admin team with me. Um, so, who else have we got?

JAIME

Um, alright, I am Jaime, I'm the voice of Morgan Gaiman and I also am Head of Story.

JULIAN

I am Saturn, also known as Julian, I do the voice of Mars and I also do quite a bit of the editing as well as a lot of the back end work with scheduling and HR.

BERT

And, uh, I'm Bert, I'm going to be your MC for this episode and I kind of just do whatever needs to get done in the backgrounds, a spot of editing here, a spot of writing there, and, uh, something else "cough cough" something else.

JULIAN

They do a lot of really important work!

BERT

[Laughs.]

JAIME

And we're just glad they're here.

[Laughs.]

CONNOR

We are so glad they're here.

BERT

For the sake of this recording, uh, any time you guys ask a question that comes a little too, uh, *close* to what we are going to be answering in future seasons, uh, there will be the sound of a tone.

[Morse code beeps.]

So this is all of the admin team and you guys were wonderful enough to send us all of your questions

JULIAN

There were so many questions!

CONNOR

There were so many questions! [Laughs] There were so many questions!

BERT

[Simult.] You guys there were so many questions! We were genuinely expecting- We were genuinely expecting round about twen- Uh, ten questions, specifically because we have our own- Most of our writing team are also fans because they're not working on the meta plot-

JAIME

Yeah.

CONNOR

[Simult.] We expected ten questions 'cus we've got ten friends.

JULIAN

We got like twenty seven.

JAIME

Yeah, pretty much.

BERT

[Simult.] We got twenty *nine questions*-

CONNOR

[Simult.] *Jesus.*

BERT

[Cont'd] And amazingly some of them managed to overlap, uh, so we're going to try and answer these as best as we can.

So, from Wondla, Bri and Chasingspacerabbits:
"We learned early on that Ulysses is aware of the entities and has met Leitner. Will we learn the circumstances of that meeting, when/how will you decide that Ulysses is going to know more about the fears?"

CONNOR

Oooh, okay. So… As Ulysses, I think that is a bit my jurisdiction.

BERT

Yes.

CONNOR

Um, so that's kind of a two part question.

BERT

[Simult.] Yes.

CONNOR

[Cont'd] Do we know the instances of how Ulysses met Leitner, yes. Will we tell you…? It depends?

JAIME

Pretty much, yeah.

CONNOR

[Simult.] Get back to me in two and a half seasons, and uh… We'll see! [Quietly] Um, what was the back half of that question because I forgot it already.

BERT

Uh-

JULIAN

How'd you decide Ulysses was going to know about the fears.

BERT

Yes-

CONNOR

How did I decide Ulysses would know, okay…

BERT

[Simult, Cont'd.] And *when* did you decide that, in the writing process.

CONNOR

Oh, that was one of the first things. There was no point, to be like [Mock 'Spooky' Voice] "Oooo something is supernatural happening!~" Because like. You know. If you're listening to this, you've listened to Magnus, and you should know. If you don't- Listen to Magnus- Wha- Why are you here.

ALL

[Laugh]

BERT

We say it at the top of every single episode y'all! Like, I literally don't know what you're doing here.

JULIAN

[Simult.] Please listen to Magnus Archives.

CONNOR

I mean, if you've listened to this without listening to Magnus, *thank you, why, stop*.

JAIME

Please go listen to TMA right now.

CONNOR

Um, but, that aside it was very much a… I didn't want to give people a reveal that they already know. There is no point in saying "Ah, Ulysses is going to figure out that there is something lurking deeper behind the

scenes!” Because we saw John do that. It’s been done. It’s over. There were way more interesting things to do.

[Laughs]

And having that basis would make it a great starting point and also kind of settle us deeper into the world of, um, Magnus, because that’s what this is. You should know Magnus before knowing this, it is absolutely a derivative and I wanted to kind of lean into that by rewarding the listeners who had already listened and also by not needing to have all that time to figure out what was going on.

BERT

Awesome.

JULIAN

It’d be a lot of exposition.

CONNOR

Yeah.

BERT

A lot of re-treading ground.

CONNOR

[Simult.] A lot of unnecessary exposition.

JULIAN

Yeah.

JAIME

Yeah, as someone who was there really early on in the writing process it was kind of an unspoken agreement of: we are assuming you are up to date on the Magnus Archives if you are listening to us.

CONNOR

[Agreement 'Mm.']

BERT

Fanfiction rules, basically, because this is just glorified fanfiction that has some really long legs.

JAIME

Yeah basically, like, if you end up getting spoiled listening to our podcast, why didn't you finish TMA before listening to our podcast.

JULIAN

That's kind of on you!

BERT

[Laugh] Yeah.

CONNOR

Also like, it's not the same story. Why would we tell the same story.

BERT

Yeah.

JAIME

Yeah, that's not the point of this.

BERT

Here are two questions that are both going to get tone answers but I will explain some background for people who don't understand the questions.

The first question being from Lina and Sarah:

"*Are we ever going to hear from Frank in past recordings or otherwise*?"

Going to have to give you a blanket spoiler on that one, sorry.

And one from Square which is:

"*Do y'all plan to acknowledge the morse code entity in-podcast or is that just a fun bonus spooky*?"

For those of you not aware, on our Tumblr we have something of an Alternate Reality Game going on that I have been running, putting codes, mainly morse, into the Tumblr posts.

JULIAN

It's in the tags.

BERT

It's in the tags if you haven't found it-

CONNOR

[Simult.] Go look. Go look. Do it.

BERT

There’s also some other code work hidden in the HTML that nobody has found yet. Uh- That is not technically related to the morse code entity but that’s fine. Morse code entity does have a place in the plot, they will be acknowledged, we’re not going to tell you who they are.

CONNOR

Yes.

BERT

Does that- Is that too spoilery or are we going to have to bleep all of that.

JULIAN

That’s good.

CONNOR

[Simult.] Um, that’s good.

CONNOR and JULIAN

That’s good.

CONNOR

This- this- this answer is literally that’s for us to know and you to find out.

[Laughter]

BERT

[Simult.] Yeah, they exist and they’re a character.

JULIAN

[Simult.] Yeah, basically.

JULIAN

Pretty much, yeah.

BERT

Piggybacking off that question - not really - is another question from Square:

"*Is the Cecil in Mirror the same as the Cecil in Visual Correction?*"

JULIAN

The answer is no!

CONNOR

[Simult.] Once again-

BERT

No.

CONNOR

Oh, Visual Correction Cecil- I forgot that we had two of them! [Laughter]

JAIME

I didn't know we had two of them because I haven't listened to Visual Correction 'cause it's gross! [Laughter]

JULIAN

That's really fair actually.

BERT

[Simult.] So, so, let me get this straight. Cecil is our Micheal.

JULIAN

Yeah, at this point.

JAIME

I mean, it's a horror podcast, isn't it? Isn't it fitting that it's Cecil?

BERT

[Simult.] We've only finished our first season and- God, you've gotta be kidding-

JULIAN

Y'know, you're right, you're kinda right. [Laughter]

BERT

[Simult.] Alright, alright.

JULIAN

But yes, no, they are not the same Cecil. Um, a couple people saw that, and I have, I have seen people mentioning that, but no, they are not the same person, unfortunately.

CONNOR

It's just because the podcast list of baby names is two names long and they are Micheal and Cecil. Um-

JULIAN

It's also- it's also-

BERT

Or it’s because we have like, a bunch of different writers.

JULIAN

Yeah, I was gonna bring that up, we have like, so many writers. And sometimes, yknow, one uses the same name as somebody else does, and we don’t notice until later on.

CONNOR

[Simult.] Yeah.

BERT

I have a way you can tell them apart. There is cess-sil, like quicksilver, and see-sil, like see, like eyes in the stomach like in Visual Correction. Cess-sil, See-sil.

CONNOR

…That’s nasty.

JAIME

So gross. [Laughing]

JULIAN

That’s, that’s gross, Bert. I love you.

BERT

Thank you, thank you.

JAIME

I love you so much, it's nasty. [Laughing]

BERT

We have three questions from Tia here, um, one that will get a short answer, which is:

"*Will we be getting any more Ever content over season 2?*"

CONNOR

Yes, yes we will.

BERT

Uh, another question from Tia:

"*Have you got the plot that will be running across and within each season pre-planned*?"

CONNOR

Yes, of course.

BERT

Yeah, we, we, have a five season plan written up-

JULIAN

We have a whole document.

CONNOR

Also, from a personal perspective, one of the first things I did was go "Here's a really cool ending, let's do that."

BERT

[Simult.] Yeah.

CONNOR

And, then when it got bigger, I fleshed out the plots in between, gave the individual seasons arcs, with help from Jaime, and others. Um, and then-

JAIME

Yeah, I literally remember when you came to me like, oh, I know how it ends, now!

CONNOR

Yes, I think it was like, four in the morning. [Laughter]

JULIAN

Would not be surprised.

JAIME

No.

CONNOR

And now we have a big document, it says "Confidential" at the top, um, if anyone leaks it, I will, I will kill them. [Others laughing]

BERT

Uh, and our final question from Tia:

"*Are you planning on having any more diversity in people reading statements?*"

So uh, yep!

CONNOR

Yes!

ASSORTED

Yeah, yep, etc.

JULIAN

Starting with the very first statement of season 2!

JAIME

Yeah, just having Ulysses read all of the statements would get very boring?

ASSORTED

Yeah, yep, etc.

JAIME

Also, we've already had Morgan read a statement, so…

CONNOR

Yeah, we have all these talented voice actors, so, why wouldn't we have more people read statements?

BERT

If I may add, coming from an outside perspective, part of the reason season one was almost entirely Ulysses, was almost entirely Connor, was because this project was not initially meant to be a five season behemoth.

CONNOR

This project was meant to be one thing.

JAIME

It was meant to be you reading a podfic for a friend, yeah.

CONNOR

Yeah.

JULIAN

We have a question about that later, so we'll definitely go more into that later.

CONNOR

[Simult.] Okay, okay.

BERT

Yeah, we'll go more into depth on that. Uh, next-

CONNOR

[Simult.] Let me just-

BERT

[Pauses.] No, finish your statement.

CONNOR

Oh, I was just saying, I love having just- Having no idea what you're gonna hit me with next. Like…

BERT

Oh, like in terms of questions?

CONNOR

Yeah, like, it could be anything.

[Laughter.]

BERT

Okay, so we actually have some fun questions coming up, one from Bri, uh: "*Connor, what are Ulysses' opinions about the Magnus crew?*"

JULIAN

If we're legally allowed to talk about that.

CONNOR

Yeah.

BERT

We are, uh, "Cough cough cough cough". So.

CONNOR

Um, what are Ulysses' opinions about the Magnus crew? Um…

BERT

Let's just run down the list of who's currently- let's do the season one crew first, so John? Opinions on John.

CONNOR

Opinions on John. Wow, um, I feel very much on the spot. John, um. So fun fact about Ulysses, Ulysses in season one is thirty-five, and looks younger

than they are, um, so Ulysses opinion on John is probably thinking that John is around their age, and, uh, being disappointed to learn that he is... *a child*.

[Laughter.]

BERT

Says the child.

JAIME

I mean, he's 28!

JULIAN

[Simult.] He's younger- he's younger by like 5 years.

BERT

Um, Tim, Sasha, Martin?

CONNOR

Tim, Sasha, Martin. Oh, God. I mean, probably, if we're talking canon, uh, Underwood stuff, forgot the name of our own podcast, if you're talking about our canon there's probably not much interaction between them, but, um, I think it would just be from afar, either seems nice, seems strange; Martin seems like a bit of a pushover, but um. I did reference in the *first*? Episode that Ulysses had met Martin and, um, had heard of John. So mostly, uh, wow, they've got a lot to sort out, is-

JAIME

Yeah.

BERT

I mean, crucially they- They did not remember either of their names.

JULAIN

That's very true.

JAIME

[Simult.] Crucially.

CONNOR

It was probably just, ah, yeah, they've got- They've got something going on, down there in the archives. I guess.

BERT

A follow up to this question, uh:

"*When in TMA canon is the Underwood Collection?*"

CONNOR

Um, so it roughly lines up with the seasons, but the end of Underwood season one is a bit before the end of, uh, Magnus season one. Um, that's for how things will play out later? Um, and just in general, pacing, and stuff. It's not as important and we didn't focus as much on it because this was literally growing from a one-time podfic into a five season podcast, um, but it is around the same time during around the same season. I'd say that season one of Underwood starts and ends about a month before season one of the Magnus Archives, but they are relatively overlapping.

BERT

Wonderful. And, um, the final one from Bri:

"*What was your favorite part of the season, and what are you looking forward to coming up?*"

Uh, and I feel to add on to that one, that *isn't* a massive spoiler that we're going to have to cut.

CONNOR

Yeah…

JULIAN

[Simult.] And should we, should-should all of us answer this, or just Connor?

CONNOR

[Simult.] Yeah, yeah, I mean everyone should—

BERT

[Simult.] Yeah!

CONNOR

I've been talking a lot, so Julian, do you want to start off?

JULIAN

Oh, um...okay, so, my favorite part of the season… I mean, I'm [laughs] I'm definitely gonna be a sucker for um, my own characters, so, uh—

[Laughter.]

JULIAN

Personally, I really enjoy hearing Mars' voice in, um, the trailer and in uh, the bonus, but uh...I know everyone says it's gross, but I really like Visual Correction.

BERT

Bleh!

JULIAN

I don't know, I just—I really like it.

CONNOR

[Simult.] It's *good!* It's really good. It's very, very good.

JULIAN

[Simult.] It's really good!

JAIME

[Simult.] It's good horror!

JULIAN

It's so gross...

JAIME

[Simult.] Connor put all those squishy, squishy eye noises—

CONNOR

It's true, I spent two hours on Freesound.com for that-- Or dot org?

JULIAN

[Simult.] [Laughs] Dot org, yes.

CONNOR

Yes. I'm a fake sound designer…

[Laughter.]

JULIAN

And, what am I looking forward to most? Uh, definitely more Mars, um, I'm looking forward to uh, hearing my own voice more? And getting to uh, to play with their personality and show you all the—All the juicys secrets.

CONNOR

[Simult, laughing.] That's not ominous at all.

BERT

No, it's not. Jaime, what about you?

JAIME

Um, that's a really good question, uh, what are my favorite parts of the season… Uh, statement-wise… Ugh, that's a really hard question, um… Statement-wise, probably Woman in White? Or Prima Donna. Zephyr's very good at writing.

JULIAN

[Simult.] Yeah, they really are.

JAIME

Like, metaplot… I don't know, I just really love the little interaction we have between Morgan and Ulysses? 'Cause it did a lot, like, to show their relationship with each other? Which is important to me, personally, because I voice them. And… What is my favorite upcoming thing? Um, backstory reveals in the upcoming season. I love a good backstory reveal. You know this about me. I just— It's my favorite thing.

CONNOR

[Simult, hums of agreement.] Okay.

BERT

Can— Can I answer?

CONNOR

Yes! Yes, do it!

BERT

Um, okay, so I have an interesting position as like, the eye in the sky, so I get to know everything, but I'm not participating that much? My favorite episode has to be Reflection, I'm a huge sucker for Spiral statements, no matter how much Jonny hates them, so it's great for both that one and Interstellar, the feeling of losing oneself in the entity. As for spoiler stuff, or future stuff that I am looking forward to, man, I really did play my hand there saying 'Spoiler stuff,' uh, it is characters who are going to be introduced in the next season. Is that spoilers?

CONNOR

[Knowing snicker]

BERT

[Simult.] Is that ‘Redacted talk’ enough?

CONNOR

Yes.

JAIME

[Simult.] That is vague enough, yes.

BERT

Okay.

CONNOR

You can stay, you’re on thin ice.

[Laughter.]

CONNOR

Thin ice.

BERT

[Simult.] I’m very good at rules-lawyering my own rules.

CONNOR

[Laughs.] Um, my favorite part of this season...I gotta say it was probably the first mid-season bonus, because that was there for a very intentional narrative reason? Um, specifically to create grief where there was barely an attachment to a character before. And the way that that came off when I was talking to people about reactions and generally gauging how people

took that, was very, very satisfying. Um, fantastic for me as someone who created it with a very intentional purpose, to see that purpose come through. Um, as for future things I'm looking forward to... Oh, that's so easy! Season two finale! Oh, I cannot wait. [Laughs.]

JAIME

Oh, season two finale is gonna be very good.

BERT

One question I can answer quickly, from thepersephonecabin on Tumblr, which is:

"*What are the Underwood Collection's and—*"

Oh, ah,

"*—What are Ulysses and other characters' pronouns?*"

Uh, Frank Prosper uses he/him, Ulysses Bamba uses they/them, Morgan Gaiman uses they/them, Mars Barker uses they/them, Cassian Sedgewick uses they/them, and Adriene Blake uses she/her. So, there you have it, that's everyone's pronouns, quite literally read from the cast list as to make sure there were no screw-ups … Yeah.

JULIAN

Four enbies…

BERT

Four enbies. Uh that is actually what almost all of our comments were, from chasingspacerabbits was that they love how many non-binary characters there are, from Tia, "*This has all been very good, very queer rights! Iconic!*"

CONNOR

[Laughs.] Thank you.

BERT

Uh, we've gotten a lot people, from Isabelle: "*Thank you for including so many non-binary characters*," from Wondla, just, a whole bunch from the people who have been listening to this, even our friends and just people who didn't know we existed until the first episode. They've been really, really appreciative of how many non-binary characters we've had, and uh, [Laughs] I feel like that is entirely due to the fact that almost all of our writers and staff are non-binary.

CONNOR

[Simult.] Yeah. Be the representation you wanna see in the world. Be it. Do it.

JAIME

Can I just—peek behind the curtain a little bit, because this is what happens when, the beginning of production, everyone makes their own characters, and they're like, "Hmm, what pronouns should they have? They will be non-binary." And then everyone was.

JULIAN

[Simult.] Oh yeah, no! I was literally about to bring that up. That like, we all decided that our characters were non-binary individually, and then we came together and were like 'Oh, they *all* use they/them pronouns -- ***Wack***!'

[Laughter]

BERT

It wasn't- It wasn't until we started releasing, I think, that any of us were like 'Hmm, this might come across as suspicious!' and even then we were like 'Nah, straight people will have to deal with it.' So, uh, yeah. I hope that answers your question! There's only two characters with non- uh. With binary pronouns -- I almost said non-non-binary -- and that would be Frank Prosper, who uses he/him, and Adriene Blake who uses she/her.

Okay, from Isabelle we have the question:

"*Who was the most difficult character to write?*"

JULIAN

Connor?

CONNOR

Hmmm, um. [Breath in.] Adriene.

JULIAN

[Simult.] I suppose this could-

BERT

Yeah.

CONNOR

Yeah, she is.

BERT

Yeah, that's fair.

JAIME

Mmm.

CONNOR

I was gonna say 'You know, everyone's pretty- eh, uhh- no, Adriene.'

[Groan.]

BERT

Yeah, Adriene. I've had to write her- In her tone of voice occasionally, for the Tumblr, to do in-character posts, and it sucks!

JAIME

Yeah.

CONNOR

Adriene-

JAIME

I've only written a little bit for scripts, and Mars was kinda hard for me to write, cause it's balancing between-

CONNOR

Yeah.

JAIME

-They're kind of a- a rude little, uuhhhh-

CONNOR

Mars is difficult.

JAIME

[Simult.] How do I say this without swearing?

[Laughter.]

JAIME

Mars is a-

BERT

You can use bastard, bastards is fine.

CONNOR

[Simult.] Is it? Is it?

JAIME

[Simult.] Okay, yes.

BERT

Yes.

CONNOR

Is it? *Is it?*

BERT

[Simult.] Yes. Yes.

JULIAN

[simult.] Is it? Is it, though?

BERT

Yes, it is not on the official media list of words you're not allowed to say on daytime television.

JULIAN

That's fair.

JAIME

Okay.

CONNOR

I'm side-eyeing you from across the country.

BERT

The only reason I know this is because of Legally Blonde, leave me alone!

JAIME

Valid, okay.

CONNOR

[Simult.] Okay, please go on, Jaime.

JAIME

Mars is- It's the thin line between Mars is kind of just an awful bastard, but also like... Is a person with their own problems, who like… Is like that for a reason.

JULIAN

Yeah.

JAIME

So like, treading the line where it's like 'Is this too mean?' Is kind of hard for me personally.

CONNOR

I find Mars a lot of fun to write, just cause… there's a varying degree of, in my brain, how much filter that you put on a character. Um, Mars is basically *none*, and Adriene is, uh, *a lot*, so having a character who can have a thought, and basically write it as raw and unfiltered as you want is… Very fun, especially when there's a lot of attitude in the character, like there is with Mars.

JULIAN

[Simult.] And then it's really fun to read- And then it's really fun to read it out loud.

CONNOR

Yes.

BERT

For those of you not in the loop, The Underwood Collection is recorded about as socially distanced as you can get. Jaime and I are the only ones even living remotely in county-line together. Uh, Julian's up in the pacific-northwest. Connor is all the way over in [Morse code beeping.]

CONNOR

Redacted place. We're literally international, intercontinental, and- And it's fun to say, because sometimes I'm like 'Yeah, um, I run a company that

makes podcasts across multiple continents,' And it sounds really cool, but all it means is that [Sigh.] No one's ever in the same room.

BERT

[Simult.] No.

CONNOR

And I would kill a man to get us in the same room.

BERT

From absolutelymango on tumblr:

"*Are the statements that Ulysses reads that are from the Magnus Institute the same statements that get destroyed in TMA? For example, the ones that get lost in the attacks, or the ones that Martin burned*."

CONNOR

Hmmmm, they're not the ones that were destroyed.

BERT

Very good phrasing, we're going to leave that question there.

CONNOR

Thanks. [Laughter.]

BERT

Uh, uh, from morelikeassassin on tumblr:

"*Odd question, but do you have an idea for what the logo for the Usher Foundation might look like? I need it for a meme, and I figured I'd ask before making one from scratch.*"

CONNOR

Hmmm.

BERT

I love this quest- I love this question.

JULIAN

[Simult.] So like the Magnus Institute has the green owl, so like what would the Usher Foundation have?

BERT

I- I have a personal opinion, but I'm gonna let Connor answer first.

CONNOR

Oh, why would you let me answer this? Um.

BERT

Since we're based in America, I've always been visualizing like the logo being [Morse code beeping].

CONNOR

Like a bald eagle.

BERT

No, no, no.

[Laughter] [Beeping continues.]

BERT

No, I have a serious answer.

CONNOR

[Laughing.] It’s just a bald eagle.

BERT

Please, just let me have my serious answer, okay?

CONNOR

Yes, sorry. Go ahead.

BERT

It’s, uh- Because this podcast is based in America, I’ve always imagined like a Greco-Roman symbol. Uh, but specifically I like the idea of, uh-

[Morse code beeping.]

CONNOR

[Whispering] It’s a bald eagle.

JAIME

[Simult.] Gang, it’s the *Usher Foundation*. It’s Edgar Allen Poe. It’s a raven.

CONNOR

[Whispering] Bald eagle.

JULIAN

Oh, god, you’re so right.

CONNOR

Actually, Jaime, yeah-

JAIME

[Simult.] Thank you, I'm extremely valid.

JULIAN

That's- Yeah, that's fair.

JAIME

I need the literary- Just, I need the literary references. I need them.

CONNOR

[Simult.] I like how-

BERT

[Simult.] Okay, can you- Okay, more like-

JULIAN

I mean, all of our characters have last names that are based off of horror writers.

CONNOR

Except mine, mine has my last name, because I'm… I'm a big bum.

BERT

[Simult.] Yes, because you took the Jonny Sims route.

JAIME

You did pull a Jonny.

CONNOR

I- I didn't.

BERT

To morelikeassassin, if you can surgically attach [beeping] a bald eagle and a raven, and make it look nice and spooky… there. That's the Usher Foundation logo.

JULIAN

[Simult.] Do your best.

CONNOR

I think-

JULIAN

[Simult.] We support you.

CONNOR

[Beeping] attached to a bald eagle attached to a raven is already spooky enough.

BERT

Alright.

CONNOR

Let's get Zoe to write a Flesh statement about that.

[Laughter.]

JULIAN

Wildest taxidermy in the world.

BERT

[Simult.] Alright. For morelikeassassin, in all seriousness, if you want you can design one yourself. As far as I can tell, we don't currently have a set design, especially-

CONNOR

Do the bald eagle.

BERT

-especially since, and I feel like this is something that kinda needs to go firmly said: The Usher Foundation is not our property. We cannot officially say what anything of the Usher Foundation's actually looks like. Like it says in our legal description, we are a derivative, non-canonical fancast, so if you have a cool idea for what the Usher Foundation logo looks like, go for it, until the powers-that-be at Rusty Quill say otherwise. We're not gonna say what it looks like.

CONNOR

Yeah. And specifically, our broken lightbulb logo is *just* the logo for The Underwood Collection, it's not the, um, Usher Foundation logo as a whole, and even if we were using it as the Usher Foundation logo as a whole, it would not have any bearing on canon, that's not our deal.

BERT

So.

CONNOR

Yep.

JAIME

Yeah, if you really wanna know what it looks like, you would have to ask Rusty Quill! Because they are– It's their property.

BERT

Yeah.

JULIAN

Yep. You could– You could always—

CONNOR

[Simult.] Your answer to this is go harass them— Don't.

JULIAN

[Simult.] Yes. Please don't.

BERT

[Simult.]

Don't harass them!

CONNOR

[Simult.] Don't, don't, don't, don't.

BERT

[Simult.] Please don't harass them— Ask them politely—

JULIAN

The real answer is: be creative and do whatever you want!

BERT

It's- It's "Ask them politely."

JAIME

Live your dreams!

JULIAN

If you wanted to design a logo for The Underwood Collection, specifically, go right ahead. Um, and you can do whatever you want, but the Usher Foundation is Rusty Quill's.

BERT

Yeah.

CONNOR

Yes, and to clear up any, um, misconceptions, um, within the Usher Foundation is a collection of *stuff,* uh– Oh, I shouldn't say "stuff," it's a collection of files called The Underwood Collection! It is a subset, not its own separate thing, which, people have figured out? But also, uh, sometimes people are like, "Wait, is it the Underwood Collection or the Usher Foundation?" It's both. The answer is "Yes."

JULIAN

[Simult.] Okay.

BERT

It’s yes, the answer is yes. Alright, so, we got this question from a lot of people, specifically, we got it from Belle, Liv, Laurie, Sarah, and Rowan! Which is:

“*Wondering if any of our statements are based on real-life events or phobias!*”

CONNOR

Yes, so many.

BERT

[Simult.] So many.

JULIAN

Yeah! Uh, they also um, asked specifically– This question asks about inspiration as well. Um, we actually asked several of our writers about this, um, Zoe specifically, who wrote, uh, Visual Correction and Tenants came back uh, and she says that uh, specifically, both of them are based on real-life events that she’s experienced? Um, specifically the uh, “Accidental tasting of eye juice” in an unfortunate dissection incident! Uh—

BERT

Which we did bully them for.

JULIAN

[Laughing.] Yes. Uh, and that she’s also had a gecko jump on her face and cut her lip and is now low-key nervous around them! Um, she just likes horror tropes and science, as well. She just thinks that science is neat, and thinks that it’s creepy and wants to make it creepy and make you think that it’s creepy. Um, so. That was her answer. Uh, as for, um, other folks? Uh,

there’s some stuff coming up in upcoming seasons that, uh, are also based on some real-life stuff and are, uh, based around inspiration that people got from experiences they had in their own lives! So, you’ll see that in, uh, in- In some upcoming stuff.

BERT

Uh, or in the case of the one episode I’m writing, uh, *genuine* local history that not many people know about. So. Yay!

JULIAN

Uh—

CONNOR

Short answer, yes. Long answer, yes but longer.

BERT

Yeah, basically.

JULIAN

[Laughter.]

JAIME

[Laughing.] Yes, but with details.

BERT

Yes, but with details.

CONNOR

The, um, episode that actually kickstarted my need to– To build a metaplot was written by yours truly, and is entirely based on a real thing. So.

BERT

Do we get to—

JULIAN

I.E., ask us this question after season two!

CONNOR

Yes.

BERT

[Simult.] I was—

JAIME

Yes, ask us this question after season two because Connor has a long answer, and the long answer is completely buckwild.

BERT

And involves a banana!

CONNOR

[Sighing] Yeah…

JAIME

[Groan]

BERT

And that's all I'm going to say.

CONNOR

God…

BERT

The long answer is, "Yes and involves a banana," and um, lighter fluid. Yeah?

JULIAN

Good.

BERT

Yeah, cool! That's– That's weird enough to throw people off the scent, I think. Um. [Laughter.] God, I love the banana. I love the pictures of the banana we have! That's going in the blooper reel.

Um, from Isabelle, we have the question:

"*How long does it take to edit each episode, and which one was the most challenging*?"

CONNOR

Oh boy. Um, so, editing an episode roughly takes anywhere from… two hours to ten hours? Um, that's probably a conservative estimate on both sides, um, episodes take a long time. Because it takes the initial bit, the soundscaping, finding all the stuff for the soundscaping, making sure that, um, the things have all lined up where you want them to be, finding any other, mm, uh, small sounds that don't quite go in the soundscape but also *do* serve to enrich the overall… noise experience? Listening experience. Yeah, that's what I'm looking for. And then, if there is dialogue, we all record

in isolation, due to the whole "different countries" thing, and so I have roughly narrowed it down to: One second of dialogue takes one minute of me working? Um.

BERT

A lot. Uh, quick—

JULIAN

[Laughter] [Simult.] Uh, we have a couple of editors, actually. Um, Connor does so much work, um. Mae is one of our editors, uh, I am also one of our… like, *raw* editors? We basically are the people who take the raw files and cut out, y'know, *silences,* mess-ups, [Connor laughs] mouth noises, things like that, uh, as best we can and then, once that is all done—

CONNOR

[Simult.] I've– I've told this story before, but uh, once I got– I sent off my raw files? In the morning, I got three minutes of bloopers, set to music!

[Bert and Julian laugh]

JULIAN

Mae is a delight!

BERT

Mae *is* a delight.

JULIAN

Um. But yeah, once we're finished with—

JAIME

[Simult.] She’s an angel and we’re just glad she’s here.

JULIAN

Once we’ve finished that, uh, we send ‘em over to Connor, and Connor’s the one who patches it all together, puts enough space between things, adds the sound files and the recording sound in the background, and everything else, like, Connor does *basically everything else.* [Laughter]

BERT

Yeah.

CONNOR

It’s– It’s not that difficult? Um, and the fact of the matter is that season two is excellent because we have editors who *aren’t me!* Which is my favorite part of producing season two! Um. [Laughter]

BERT

Yeah, I- I am currently specialist of monster sound editor, uh, I’m just gonna say that!

Again, from many people, uh, in this case, Wondla, Belle the Boneless, Rowan, Bri, and Kayla:

“*The sound design this season was excellent thus far! How do you decide what– which sound effects make the final cut*?”

Uh, and from this,

“*How did you make, uh, manage to find or make the difficult foley, uh, with some of the sound effects like the ants or the eyeball grossness*?”

CONNOR

[Evil giggling] This is my favorite thing to talk about ever.

JAIME

[Laughter.]

JULIAN

Bri specifically says that this is blanket permission to go off about soundscaping.

CONNOR

Oh, that's so good. Okay. Um, so, as you now know, the reason this started was because I was recording podfic for a friend. Um, that friend was Zephyr, who actually did the first statement, Prima Donna, and Woman in White. They have written other things that you will see later and they're all fantastic.

So while I was doing this initial experiment which would "*Never* come to anything, haha," um, I thought… [Sigh] This would be a great way to try my hand at something that I've wanted to do for a while, which is create a podcast and create something with a full soundscape, um. I am absolutely obsessed with narrative and I just love audio as a medium; I think that you can do so much with it that you *can't* do with so many other things, um, and… Really for the last two years I've been in love with the idea of doing something audio, so I thought, "This will be great practice for when I actually do something audio," and I put a full soundscape in it, um --

BERT

Oops.

CONNOR

[Simult.] Which I actually edited for the final episode-- Did the full soundscape, uh, and I went "Yeah, that was good! Let me do it again, ten times." My typical process is going on Freesound.org and just finding what I need. I will, uh, get Bert for the music, which comes from the Free Music Archive, we don't pay for anything--

BERT

Uh, specifically it comes from Tribe of Noise, uh… There is an interesting genre of music called-- Oh God, I've gotta get this right-- "Industrial Noisecore Witch Hut Dance Music"?

[Laughter.]

BERT

Uh, I think I got that right. They all have wonderfully dramatic names, like, "Angel of Isolation Sings Its Own Death," And stuff like that, and I spent a good-- I want to say five hours-- Going through hundreds and hundreds of pages of that, listening and skipping around in the music to that and being like, "This sounds like this could maybe be a song for the Slaughter." And then downloading it and putting it in a file and adding-- Tacking on a label that said Slaughter, uh-- And the funny thing is, is that it's so unlike music that we actually got a question from someone named Glow asking why we *didn't* have music in the podcast.

[Laughter.]

BERT

So the answer is that the definition of music is *wild;* there *is* music in the podcast, um, and I'm glad that the music I picked was weird enough that you didn't think there was music.

CONNOR

Yeah, wow. But yeah, from going to my initial-- Well, I will read-- I will listen through the statement once. I will find particular places where I want certain things soundscaped. I will mark those off; I will go to Freesound; I will find every specific, um, noise that I want to be in the episode. Then I go get a "Noisecore," uh, file, that fits the entity, and uh, listen to that, find what I want, um. And, soundscape, relisten, soundscape, relisten just… Typical stuff.

Um, and as for-- Did it ask what the most difficult one to do was?

BERT

Uh, it asked *how.*

CONNOR

How?

BERT

How did you--

JULIAN

[Simult.] But you can answer that question, too.

BERT

How did the sounds make, uh-- How did you make any of the sounds, if you had to record any of them. And we know--

CONNOR

Yeah, I have recorded a few bits of foley and it's just because I didn't like what was available to me. Um, [laughing] I really like noise, and good sound quality, and when it's *not* what I want I will either go through as many pages as I need or I will simply make my own. Um, and-- Once I spent, I think, fifteen pages of Freesound door foley-- I really, really--

JAIME

Yeah, no, it was like fifteen *different* pages-- [Laughing.] It was so much door noise.

CONNOR

I'm still proud of it. Um, and I actually won't be giving up *what* certain noises were, but the most interesting one to soundscape I think was Afterdamp. That canary noise took me *ages.* I will tell you one thing about it and that is: It is not a canary. I don't know if you've actually heard canaries, I've heard a *lot* of them--

[Laughter.]

CONNOR

Um, I-- Unrelated, hate canary noises.

BERT

It's a new thing, y'all.

CONNOR

It's a new-- It's a new-- It's a new, um, hatred I've developed.

[Laughter.]

CONNOR

But, yeah. That was absolutely--

JULIAN

But it's not a bird.

CONNOR

It's not a bird! It's not any type of bird. I just kept listening to birds and I was like, "This doesn't have the quality that I want." It doesn't have the eeriness that I want. Cause you can still believe, no matter what I did to it, no matter how much echo and all sorts of nasty things that I-- I gave- I did to that canary noise, it still sounded like a bird. It didn't sound like it was a creepy eldritch wailing creature, um… So I just found something that did!

BERT

From James, we have the question:

"*How many people are working on this project in total?*"

I'm going to switch over to our company Discord, which is-- Because there are so many of us, the only way for us to keep count--

CONNOR

Seventeen?

BERT

We have ten people offline, plus two, plus one, plus four. So that's--

JULIAN

[Simult.] Yep.

BERT

That’s seventeen. Yep, seventeen people.

CONNOR

Yes!

BERT

[Simult.] We can math!

CONNOR

I’m a-- I’m a good boss, I know how many people work here.

BERT

Yeah, you did, off the top of your head.

CONNOR

Yeah.

BERT

From James and from Bri:

“*How did you find yourself working on this project?*”

We kind of already answered that with with it being, uh--

CONNOR

[Simult.] Yep.

BERT

--A fancast.

CONNOR

[Simult.] By accident.

BERT

By accident, uh, yeah. We have a fun question from thepersephonecabin, on Tumblr, which is:

"*What advice do you have for people who want to make a podcast, but have no podcasting experience?*"

Uh, I feel like--

CONNOR

Oooh.

BERT

I feel like we have to preface this with: None of us had podcasting experience before we started this.

CONNOR

Yeah. None.

JULIAN

None at all.

JAIME

Except Connor.

BERT

Except Con-- [Noises of doubt]

JAIME

Didn’t you do some editing?

CONNOR

[Simult.] Actually-- Yeah. I did, I did. I had minimal experience. Um, I did some--

JULIAN

If you want to say pod--

CONNOR

I did some unscripting, talking, podcasts where you do some research and go on and be like, “Here’s what I know,” and then, you know.

BERT

Yeah, but that’s live podcast editing.

CONNOR

Yeah. It’s not-- It’s not anything like this.

BERT

[Simult.] Which we’re learning how bad we are at that, with this. Yeah.

JULIAN

If you want to say podcast experience would be like editing audio and stuff, I did a little bit of that because I did some podfics before starting this,

specifically because I was like, "Hm, if I want to do anything involved with like, the whole 'Underwood Collection' thing, I should probably have some experience with audio editing!" Um, but that's all I did.

CONNOR

Yeah, um-

BERT

[Simult.] Uh-

CONNOR

I guess, I will- Do you mind if I--

BERT

No, go for it! 'Cause I, I kind of wanted to s-

CONNOR

[Simult.] Run for it? Okay-

BERT

Oh. I'll let you go first, sorry.

CONNOR

Okay. Um, so, number one, and this is essential, do *not* do what I did. Um, this is my best piece of podcasting advice: Do it on purpose. This was completely an accident [Background laughter]. It's been amazing, I cannot stress how amazing it's been, I work with the best people and we produce such amazing content which just boggles my mind, but if you want to do a podcast, do it, and mean to do it. Know what you're getting into. If you want

to create a story, create a story. You can make high quality sounding stuff with no material. Our permanent budget is zero dollars.

BERT

Yeah.

CONNOR

I was talking about this, um. [Laughs] It got called an aglet budget, as in like, a shoestring budget but less than that. We do not have money.

BERT

Yeah. We legally cannot spend any money on this project.

CONNOR

Yeah.

BERT

Because this is a-

CONNOR

[Simult.] It is- It is possible-

BERT

It is- It's impossible for us to spend any money on this project.

CONNOR

Yeah. It is possible for you to create something that sounds good and not spend money, whether that is just by sitting down by yourself or finding friends or whatever it is, it is possible to create a podcast with dialogue with

no one in the room. You can do it as long as you are scrappy and you are creative, and that sounds like dumb advice but like: use everything you can get your hands on. If you don't have a microphone, use your headphone microphone. If you don't have headphones, use a computer mic. If you don't have a computer, use a phone mic. If you don't have a phone, go to the library. Not now, obviously [Someone laughs], but, y'know, find a dark corner, find something. There will always be something that you can use to create what you need, and as long as you just go "Yeah, I don't have this, but I have a- I have a worse version of that," you can end up doing something.

BERT

Yeah. Uh-

JAIME

[Simult.] I would like to cut in by saying, um, ask people if they wanna help.

CONNOR

Yes, yes, yes.

JAIME

Like, we would not have gotten as much done as we did if- Cause Connor had originally, like we had started kind of talking about it, like with just a small group of friends, but then we started reaching out to people and that's how we got so many good statements.

CONNOR

[Simult.] Yes.

JAIME

Like, we decided to reach out to people and- To see if anyone was interested in doing it. And the answer was yes, from a whole bunch of people that we knew. And-

JULIAN

[Simult.] Like a resounding yes.

CONNOR

[Simult.] Yeah.

JAIME

Oh, yeah. Yeah, yeah.

CONNOR

[Simult.] And in the vein, ask for help. All the time.

JULIAN

[Simult.] Ask for help.

BERT

The only reason I got involved in this project in the first place was because Connor asked for help with admin work.

CONNOR

Mhm.

BERT

And it's, uh, wild To- For me because I'm dating Jaime, Jaime was telling me all about this cool podcast thing, and I kind of was just keeping it in the back of my mind, and then all of a sudden I was like "Oh hey! You know how to do things with the Excel sheet, yes?" And I also know how to write a very good business letter.

CONNOR

That's true.

JULIAN

[Simult.] That's true.

BERT

If, if- May I say something, about-?

CONNOR

Yeah, of course.

BERT

It's- One of the things you've gotta understand with this is, yes it was an accident, yes it was unplanned; you have to be having a good time with it. If, if-

CONNOR

Mhm, labor of love, emphasis on labor but the love is there.

BERT

Yeah. If you're not having fun with it, you're never going to have fun with it. You can't start a podcast with the intent to make money. Especially since, in our case, we legally can't make any!

CONNOR

Yeah. This is all fun, it's entirely fun.

BERT

And adjacent to that, don't think fan projects are beneath you. Something that's kind of always haunted me is, I told a friend a very long time ago that his idea for a fan comic was terrible, and then he went to make the fan comic anyway just to spite me and now he's one of the writers on the Homestuck game. [Background laughter.]

So, goes to show that fan projects are not the be all- They will not end your career. You can do an awesome fan project and get recognition for the work that you put into that project. You may not necessarily get recognition with the people you are making the fan project for in the first place, especially since a lot of fan projects cannot be read or listened to or seen by the full creator of the original work, but you just- You gotta do it with love.

If you don't do it with love, if you don't do it with passion, it comes through. If you're not having a good time, your listeners will know that, your readers will know that, and they won't necessarily enjoy it as much.

CONNOR

Yeah, don't do things that make you sad, don't-

BERT

My point is, if you're- If you're doing something with passion people will take notice. Um, but on top of that, passion is not everything; you also need to

be consistent. We have a kind of ridiculous update schedule, and that is almost entirely due to the fact that our statements are crowd-sourced.

CONNOR

Mhm.

BERT

We have a whole bunch of writers working on it- I'm a writer, Jaime's a writer, Connor's doing-

JULIAN

I'm a writer.

BERT

Everyone's a writer.

CONNOR

[Simult.] I'm a writer.

JULIAN

[Simult.] We're all writers.

BERT

Basically, if you're on this project, you are a writer first, and maybe an actor. And then if you're maybe an actor, you're also maybe an editor. And if you're anything more than that you're one of the admin.

JULIAN

Yeah, pretty much.

JAIME

[Simult.] Yeah.

CONNOR

And it- And then you might be a transcriber on top of being a writer and an actor, like on top of- Yeah.

BERT

There's a lot of work that goes into it. We'll- We will not sugarcoat it. We have done *so much work*, Connor and I have spent a couple of nights where we were on Skype together typing furiously-

CONNOR

[Simult.] For twelve hours straight.

BERT

Yeah. We were on Skype for twelve hours straight once, trying to get something done.

CONNOR

And also in the vein of there are so many people working so hard on this, do not try and do it by yourself.

BERT

Yeah.

CONNOR

Don't. Because you can't.

JULIAN

[Simult.] Don’t do it.

CONNOR

And that’s not like an insult against your skills, it is not possible. And it’s not even possible if it’s just you in a single voice podcast, just doing the talking thing, because it’s still so much. You still have to edit, you still have to record, you still have to find time to get your soundscaping, because you will need a soundscape - That’s what audio relies on.

BERT

So a silly one from Glo, which is:

“*What is everyone’s favourite ice cream colours, either cast or crew, or characters?*”

JULIAN

Ice cream colours?

BERT

Sorry, [Laughter.] I’m misreading things - ice cream flavours, from the characters and/or cast and crew, and I feel like we should do cast and their respective characters.

JULIAN

Yeah. Connor you wanna go first?

JAIME

[Simult.] Rum and raisin.

CONNOR

Sure.

[Laughter.]

CONNOR

So, my favourite colour is blue -

BERT

We do have a question which is what is - What are your favourite colours, so: favourite colour, favourite ice cream flavour of you and your characters, so just go with that.

CONNOR

Okay. My favourite colour is blue, my favourite ice cream flavour is - Oh, I'm gonna disappoint people but I don't really like ice cream that much. I know -

JAIME

[Simult.] I mean tragic for you.

BERT

[Simult.] Sherbert? Gelato?

CONNOR

I mean, I like chocolate - I like chocolate ice cream with chocolate sprinkles, um -

JAIME

Aww!

CONNOR

I just think it’s good. I’m really basic, but I will also go for butter pecan. As for Ulysses, their favourite colour is green, and they probably would do something stupid like having an entire sundae by themselves. Or share it with Ever.

JAIME

No, they absolutely would.

BERT

Jaime?

CONNOR

They’d pretend they were sharing it with Ever, and eat it themselves.

BERT

Alright. Jaime, what about you?

JAIME

Um, okay - My favourite colour is red, and my favourite ice cream flavour is cookies and cream. Morgan- See the problem is that I always picture Morgan wearing red, ‘cause I associate colours with characters, but that’s also ‘cause the art. I think Morgan’s favourite colour is blue, actually.

CONNOR

Best colour.

JAIME

And their favourite flavour of ice cream-- I think that they could really get down with - I was going to say neapolitan, but then my brain was like remember that spumoni exists, and now I think it's spumoni.

BERT

Julian!

JAIME

[Simult.] Because Italian ice creams.

JULIAN

So, my favourite colour is purple, like lavender. My favourite ice cream flavour - I do really like chocolate, like just chocolate with chocolate sprinkles and chocolate buds and more chocolate.

CONNOR

[Simult.] Yeah, that's where it's at.

BERT

[Simult.] God, y'all are going to make me sound so pompous.

JULIAN

But I also do like chocolate chip cookie dough - I really like cookie dough, I just like the little chunks of cookie dough. But Mars! Mars' favourite colour... [Pause] You know, I associate them with brown, for very specific reasons, but I think their favourite colour - It's probably also like a light blue. Yeah.

[Laughter.]

JULIAN

But I think -

CONNOR

I just got that, sorry.

[Laughter.]

JULIAN

But they, I'm going to say that Mars probably likes-- You know, I'm going to go with - They probably like sherbert. Like an orange sherbert. That's a good one.

BERT

That is a good one. I'm very simple, I'm afraid. My favourite colour is green, and my character who I will not name, their favourite colour is green too. My favourite ice cream is - And please, God, I know I'm going to get like 'Oh you're such a pompous grandpa.' - I like mocha almond fudge with a shot of brandy over it or turkish coffee -

JAIME

[Long sigh.]

JULIAN

[Simult.] God.

BERT

Leave me alone. And I think what my character would have for ice cream is whatever you're having.

CONNOR

Okay.

BERT

We have a fun question from Square, which is:
'Any future projects we can look forward to from Pitch Library?'

CONNOR

Yes.

BERT

[Simult.] Yes.

JAIME

[Simult.] Someday. Someday, when we have the time, and when we are not constantly working on Underwood.

JULIAN

[Simult.] Yeah.

CONNOR

[Simult.] But we know what they are, so -

BERT

We know what the future project - Possible projects - Are, and we're going to leave that question there. And our final question, from one Ross

Rossthalomew Roswyrm, which is:

‘Bert, Connor, do you know how much I love you?’

CONNOR

Yes.

BERT

Yes.

CONNOR

Yes.

JULIAN

[Simult.] I’m offended!

JAIME

[Simult.] Yeah, me too!

BERT

I’m sorry, Ross only named me and Connor, I’m sorry.

[Sounds of Connor laughing]

JULIAN

[Simult.] No, I know that Ross loves me.

JAIME

[Simult.] I also know that Ross loves me.

BERT

If Ross had known that you two were doing the Q&A, y'all would also have been included in this.

JULIAN

We know Ross loves you.

JAIME

[Simult.] It's okay, I'll bully them later.

[Laughter.]

CONNOR

By the way, everyone, Ross plays Ever, so -

JULIAN

Ross is Ever, yes.

BERT

Ross is Ever, that is necessary to know.

JULIAN

And they're a delight, and we're glad they're here.

[Laughter.]

JAIME

I mean, they're a delight *sometimes*.

[Laughter.]

JAIME

We are glad they're here though.

BERT

I believe that's where we're going to wrap this up. We're very sorry if we either A. misread your question, or B. managed to skip your name or B. skipped your question or comment. We have read all of them, many many times, it's just that our recording is already at one minute fifteen -

JAIME

One minute fifteen?

JULIAN

[Simult.] One minute fifteen?

CONNOR

You also said B. twice.

BERT

God, okay.

JAIME

We all need to go to sleep.

JULIAN

[Simult.] We're going to wrap up.

BERT

[Simult.] The point is Connor is currently recording very very early their time, and very very late our time, so we're going to call it a night - Again, we're sorry if we missed your question, we read your name wrong, we read your tumblr wrong, I'm pretty sure I read one person's name wrong. I'm pretty sure it was supposed to be read, and I'm going to read it just for - More like ass-ass-in, I'm pretty sure that's how you wanted it to be read. Anyhow, thank you guys so much for asking us questions, thank you so much for listening to our podcast.

CONNOR

[Simult.] Thank you so much for the - Oh my God, I can't say words - Thank you so much for the overwhelming response to this season. It really means more than you ever know. That's ominous.

JULIAN

We really - We got a lot of really really excellent commentary, like we had a little section after the questions where you could add comments, and we got a lot of really lovely comments from people, we're not going to read them all, because there's so many, but we -

CONNOR

If you left us a nice comment, we saw you.

BERT

We saw - Yeah. Thank you guys so much - We're going to hope to get this out pretty quickly, hopefully before the start of season 2.

The release date for season 2 will be revealed in our inter-season bonuses. So this has been the admin for the Underwood Collection. This has been Bert.

CONNOR

Connor.

JAIME

Jaime.

JULIAN

And Saturn!

BERT

Thank you guys so much for listening. We'll see you next time!